



Warner Bros. Interactive Entertainment, Inc.
4000 Warner Boulevard, Burbank, CA 91522

EmuMovies

PRINTED IN USA 3000049467

NINTENDO DS™

nintendo
Wi-Fi
connection

SCRIBBLENAUTS COLLECTION



INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - SEIZURES

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - RADIO FREQUENCY INTERFERENCE

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - REPETITIVE MOTION INJURIES AND EYESTRAIN

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

WARNING - BATTERY LEAKAGE

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair, or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.



The Official Seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

IMPORTANT LEGAL INFORMATION

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted. [www.nintendo.com](#)

CAUTION - STYLUS USE

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



Licensed by

Nintendo

THIS GAME CARD WILL WORK WITH ALL NINTENDO DS™ VIDEO GAME SYSTEMS.



Wireless DS
Multi-Card
Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

INTRODUCTION

Welcome to the world of Scribblenauts! Whether you are a seasoned Scribblenauts veteran, or new to the series, Scribblenauts Collection is an extraordinary addition to your set of Nintendo DS games. Help Maxwell collect Starites by writing down any object, bringing it to life, and solving puzzles with the power of your imagination. With both the original Scribblenauts and its sequel, Super Scribblenauts, in this collection, you will never run out of objects and adjectives, puzzles, and fun!

In Scribblenauts, use the power of Maxwell's magic notebook to bring forth any object you can think of to solve puzzles and help Maxwell in his endless quest for Starites. In Super Scribblenauts, we give you the power of adjectives! Combine multiple adjectives with various objects to form some of the most bizarre, imaginative creations you have ever seen! With the level editor, you can create your own puzzles and scenarios to be shared with your friends on Nintendo Wi-Fi Connection.

Scribblenauts has always been a game about using your imagination, learning, and creativity. With both Scribblenauts and Super Scribblenauts in this set, you have everything you can think of right at your fingertips, over 500 levels of challenging gameplay, and endless playground fun. On behalf of all the developers at 5TH Cell who have put so much of their hearts and minds into these games,

Thank you for playing!

-Jeremiah Slaczka



LICENSED BY NINTENDO. Trademarks are property of their respective owners. Nintendo DS is a trademark of Nintendo. © 2013 NINTENDO.

NINTENDO Wi-Fi CONNECTION

During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.

Nintendo Wi-Fi Connection allows multiple Scribblenauts Collection owners to play together over the Internet—even when separated by long distances.

- To play Nintendo DS games over the Internet, you must first set up the Nintendo Wi-Fi Connection (Nintendo WFC) on your Nintendo DS system. Please see the separate Nintendo Wi-Fi Connection instruction booklet included with this game for directions on setting up your Nintendo DS system.
- To complete the Nintendo WFC setup, you will also need access to a PC that has a wireless network device installed (such as a wireless router) and an active broadband or DSL Internet account. If you do not have a wireless network device installed on your PC, see the separate Nintendo WFC instruction booklet for more information.
- Nintendo Wi-Fi Connection gameplay uses more battery power than other gameplay. You may prefer to use the AC Adapter to prevent running out of power when using Nintendo Wi-Fi Connection.
- You can also play Nintendo WFC compatible games at selected Internet hotspots without additional setup.
- The Terms of Use Agreement that governs Nintendo Wi-Fi Connection gameplay is available in the Nintendo Wi-Fi Connection instruction booklet or online at www.nintendo.com/games/wifi/ds.

For additional information on Nintendo WFC, setting up your Nintendo DS system, or for a list of available Internet hotspots, visit www.nintendo.com/games/wifi (USA, Canada and Latin America) or call 1-800-895-1672 (USA/Canada only).

The nickname you use will be seen by others when you're playing multiplayer games using Nintendo WFC.

To protect your privacy, do not share personal information such as last name, phone number, birth date, age, school, e-mail or home address when communicating with others.

Custom levels made with Scribblenauts Collection cannot be shared with the original singular version of Scribblenauts or Super Scribblenauts, and vice versa.



CONTROLS



Controls can be changed in the OPTIONS menu.



Controls can be changed in the EXTRAS menu. You can also change controls in the Pause Menu at any time.



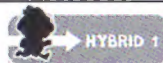
Use or to move Maxwell.

Use to move the camera.



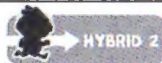
Tap and hold on a location to move Maxwell.

Use or to move the camera.



Use or to move Maxwell.

Use to move the camera.



Use or to move Maxwell.

Use to move the camera.



NOTES



END USER LICENSE AGREEMENT

This end user license agreement ("Agreement") is a legal agreement between you and Warner Bros. Interactive Entertainment, a division of Warner Bros. Home Entertainment Inc., a Delaware corporation, with its principal offices at 4000 Warner Boulevard, Burbank, California 91522 ("WBIE") for the interactive entertainment product, including the software included herewith, the associated media and any printed materials (collectively, the "Product"). By installing, accessing, playing or otherwise using the Product, you agree to be bound by the terms of this Agreement. If you do not agree to the terms of this Agreement, do not install, access, play or otherwise use the Product.

Software License

WBIE grants to you the non-exclusive, non-transferable, revocable, limited right and license to use one copy of this Product solely and exclusively for your personal use. All rights not specifically granted under this Agreement are reserved by WBIE. This Product is licensed, not sold. Your license confers no title or ownership in this Product and should not be construed as a sale of any rights to the Product. All rights, title and interest in and to this Product and any and all copies thereof (including, but not limited to any and all titles, computer code, technology, themes, objects, characters, character names, stories, dialog, catch phrases, locations, concepts, artwork, music, etc.) are owned by WBIE or its licensors. This Product is protected by the copyright laws of the United States, international copyright treaties and conventions and other laws. This Product contains certain licensed materials and WBIE's licensors may protect their rights in the event of any violation of this Agreement.

You may not: (1) copy the Product in its entirety onto a hard drive or other storage device; (2) distribute, rent, lease or sublicense all or any portion of the Product; (3) modify or prepare derivative works of the Product; (4) transmit the Product over a network, by telephone or electronically using any means, or permit the use of the Product in a network, multi-user arrangement or remote access arrangement, except in the course of your network multiplayer play of the Product over authorized networks; (5) design or distribute unauthorized levels; (6) reverse engineer the Product, derive source code, or otherwise attempt to reconstruct or discover any underlying source code, ideas, algorithms, file formats, programming or interoperability interfaces of the Product by any means whatsoever, except to the extent expressly permitted by law despite a contractual provision to the contrary, and then only after you have notified WBIE in writing of your intended activities; (7) export or re-export the Product or any copy or adaptation thereof in violation of any applicable laws without first obtaining a separate license from WBIE (which WBIE may or may not grant in its sole discretion) and WBIE may charge a fee for any such separate licenses.

Because WBIE would be irreparably damaged if the terms of this Agreement were not specifically enforced, you agree that WBIE shall be entitled, without bond, other security or proof of damages, to appropriate equitable remedies with respect to breaches of this Agreement in addition to such other remedies as WBIE may otherwise have under applicable laws. In the event any litigation is brought by either party in connection with this Agreement, the prevailing party in such litigation shall be entitled to recover from the other party all the costs, attorneys' fees and other expenses incurred by such prevailing party in the litigation.

Customer Support

In the unlikely event of a problem with your Product, you may only need simple instructions to correct the problem. Please contact the WBIE Customer Service Department via the web at support.wbgames.com, by emailing us at support@wbgames.com or by calling us at 410-568-3680 before returning the Product to a retailer. Please do not send any Product to WBIE without contacting us first.

Limited Warranty

WBIE warrants to the best of WBIE's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. If a defect in materials or workmanship occurs during this ninety (90) day warranty period, WBIE will either repair or replace, at WBIE's option, the Product free of charge. In the event that the Product is no longer available, WBIE may, in its sole discretion, replace the Product with a product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate (to WBIE's satisfaction) that the Product was purchased within the last ninety (90) days.

To receive warranty service:

Notify WBIE's Customer Service Department of the problem requiring warranty service by contacting support@wbgames.com or on the web at support.wbgames.com. If the WBIE service technician is unable to solve the problem by phone or on the web via email, he/she may authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof of purchase within the ninety (90) day warranty period to:

e4e Technical Support
10720 Gilroy Road
Hunt Valley, MD 21031

WBIE is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customer.

This limited warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by the appropriate platform manufacturer or WBIE (including, but not limited to, non-licensed game enhancements and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; or (e) the Product's serial number has been altered, defaced or removed.

Warranty Limitations / Disclaimer

EXCEPT AS EXPRESSLY PROVIDED HEREIN, THE PRODUCT IS MADE AVAILABLE TO YOU UNDER THIS AGREEMENT ON AN "AS IS" BASIS WITH NO WARRANTY OF ANY KIND. THE EXPRESS LIMITED WARRANTY SET FORTH ABOVE IS IN LIEU OF ALL OTHER WARRANTIES AND REPRESENTATIONS. EXCEPT AS PROVIDED IN THE LIMITED WARRANTY ABOVE, ALL OTHER EXPRESS OR IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING, WITHOUT LIMITATION, IMPLIED WARRANTIES OF CONDITION, UNINTERRUPTED USE, MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NON-INFRINGEMENT ARE HEREBY DISCLAIMED BY WBIE. SOME STATES DO NOT ALLOW THE EXCLUSION OF IMPLIED WARRANTIES, SO THE ABOVE EXCLUSION MAY NOT APPLY TO YOU. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS AND YOU MAY ALSO HAVE OTHER LEGAL RIGHTS THAT VARY FROM STATE TO STATE. IF ANY SUCH WARRANTIES ARE INCAPABLE OF EXCLUSION, THEN SUCH WARRANTIES APPLICABLE TO THIS PRODUCT SHALL BE LIMITED TO THE 90 DAY PERIOD DESCRIBED ABOVE.

Limitation of Liability

TO THE EXTENT PERMITTED BY APPLICABLE LAW, IN NO EVENT SHALL WBIE BE LIABLE FOR ANY OF THE FOLLOWING DAMAGES: (1) DIRECT; (2) SPECIAL; (3) CONSEQUENTIAL; (4) PUNITIVE; (5) INCIDENTAL; (6) DAMAGES TO PROPERTY; (7) LOSS OF GOODWILL; (8) COMPUTER FAILURE OR MALFUNCTION; AND (9) DAMAGES FOR PERSONAL INJURIES (EXCEPT WHERE SUCH INJURIES ARE CAUSED BY THE NEGLIGENCE OF WBIE), RESULTING FROM THE POSSESSION, USE OR MALFUNCTION OF THIS PRODUCT, EVEN IF WBIE HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. WBIE'S LIABILITY SHALL NOT EXCEED THE ACTUAL PRICE PAID FOR THE LICENSE TO USE THIS PRODUCT. SOME STATES DO NOT ALLOW THE LIMITATION OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU AND YOU MAY ALSO HAVE OTHER LEGAL RIGHTS THAT VARY FROM STATE TO STATE. IN SUCH INSTANCES WBIE'S LIABILITY SHALL BE LIMITED TO THE FULLEST EXTENT PERMITTED BY LAW.

General

The terms set forth in this Agreement, including the Warranty Limitations/Disclaimer and Limitation of Liability, are fundamental elements of the basis of the agreement between WBIE and you. WBIE would not be able to provide the Product on an economic basis without such limitations. Such Warranty Limitations/Disclaimer and Limitation of Liability inure to the benefit of WBIE's licensors, successors and assigns. This Agreement represents the complete agreement concerning this license between the parties and supersedes all prior agreement and representations between them with respect to the subject matter herein. This Agreement may be amended only by a writing executed by both parties. If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provision of this Agreement shall not be affected. This Agreement shall be construed under California law as such law is applied to agreements between California residents entered into and to be performed within California, except as governed by federal law, and you consent to the exclusive jurisdiction of the state and federal courts located in Los Angeles, California.

SCRIBBLENAUTS COLLECTION software © 2013 Warner Bros. Entertainment Inc. Developed by 5th Cell Media LLC. This product employs Decuma® Handwriting Recognition Engine from Zi Corporation. Decuma® is a registered trademark of Zi Corporation. All other trademarks and copyrights are the property of their respective owners. All rights reserved. Decuma



SCRIBBLENAUTS, SUPER SCRIBBLENAUTS, SCRIBBLENAUTS COLLECTION and all related characters and elements are trademarks of and © Warner Bros. Entertainment Inc. WB GAMES LOGO, WB SHIELD™ & © Warner Bros. Entertainment Inc.
(s13)

